FREE! MARSUPILAMI™ MINI COMIC FREE!

SONIC THE COMIC

UK's OFFICIAL SEGA COMIC

STARRING SONIC THE HEDGEHOG™

FORTNIGHTLY

FEMALE FURY!

TAILS' NEW ALLY CUTS A DASH!

CHARMEE BEE PIN-UP!

ECCO THE DOLPHIN IN SPACE!

SONIC'S WORLD

OUT WITH A BANG!

MINI COMIC MISSING? ALERT YOUR NEWSAGENT NOW!

£1.20 • Nº 62
13 OCTOBER 1995

SEGA Archive

YOUR GUIDE TO THE WORLD OF SONIC THE COMIC (STC) & SEGA. PRESENTED BY YOUR HOST, MEGADROID.

CONTROL ZONE

Hey, Boomers!

Welcome to the issue that's gone animal quackers! There's the **Marsupilami Mini Comic**, featuring TV's Sunday Morning Disney character from France (plus, check out the chance to win one of three Sega Mega Drives); there's also a special preview of the game **Marsupilami** in the **Review Zone**. *Chaotix* fans should get a buzz from the **Charmee Bee Pin-Up** in the centre pages, and even the **Graphic Zone** has gone animal magic-tastic!

On the **Sonic** comic-strip front, The Brotherhood of Metallix and The Seven Badniks go out with a bang! Plus, top Sega superstar **Ecco the Dolphin** sees stars, whilst **Knuckles and Tails** see green in the latest installment of The Revenge of Trogg.

See you in a fortnight for an issue which includes a goose-bumping **Graphic Zone** featuring *your* artwork at its vampish best. Plus, there's a chillingly-cool **FREE** Sonic eraser - see below - (and I thought you Boomers never made mistakes!).

Megadroid

Wipe out!

Prepare for *STC*'s Super Swanky **Sonic Eraser** **FREE** with *STC* 63. Complete with muscle-flexing pose, this must for every Boomer's pencil case, is also ...

- *Unbreakable!* Even if dropped from a mega height!
- *Unforgettable!* You'll be the envy of the classroom!
- *Unmissable!* Reserve a copy of *STC* 63 at your local newsagent right now!

• MANAGING EDITOR: Richard Burton
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SEGA CHARTS COMPILED BY GALLUP

ELSPA

↕ up/down RE/NEW entry ● non mover

MEGA DRIVE

1	↑	BRIAN LARA CRICKET
2	↓	THEME PARK
3	↓	FIFA SOCCER '95
4	●	PGA TOUR GOLF 3
5	NEW	PETE SAMPRAS TENNIS '96
6	↓	STREET RACER
7	●	ROAD RASH 3
8	RE	RUGBY WORLD CUP 1995
9	NEW	RISE OF THE ROBOTS
10	NEW	NHLPA HOCKEY 1995

MEGA-CD

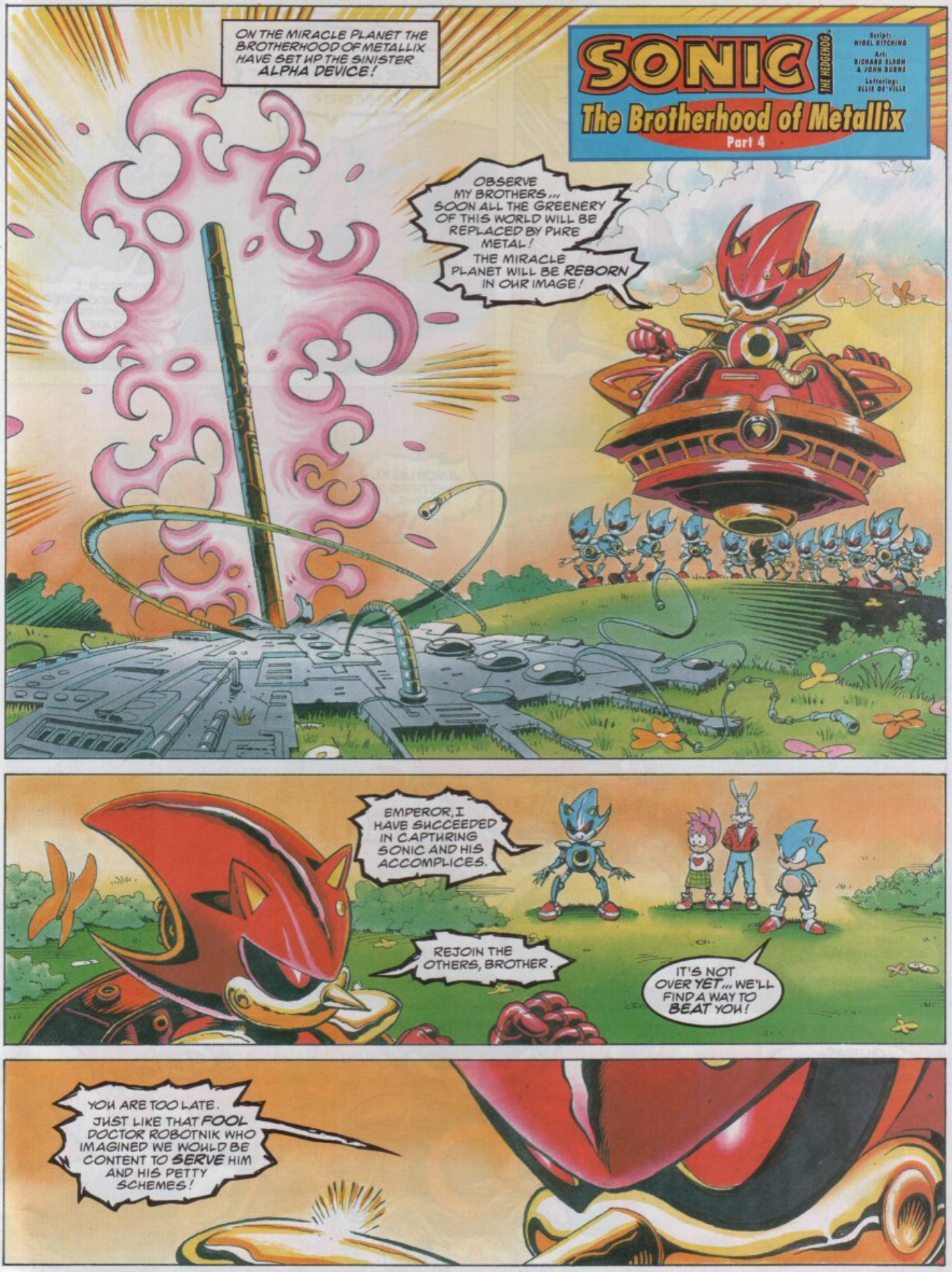
1	↑	FIFA INTERNATIONAL SOCCER
2	RE	WORLD CUP USA '94
3	↑	STAR WARS CHESS
4	↑	MICKEY MANIA
5	↓	BRUTAL: PAWS OF FURY
6	RE	PITFALL
7	RE	NOVA STORM
8	●	SEGA CLASSICS
9	↓	SNATCHER
10	↓	LETHAL ENFORCERS

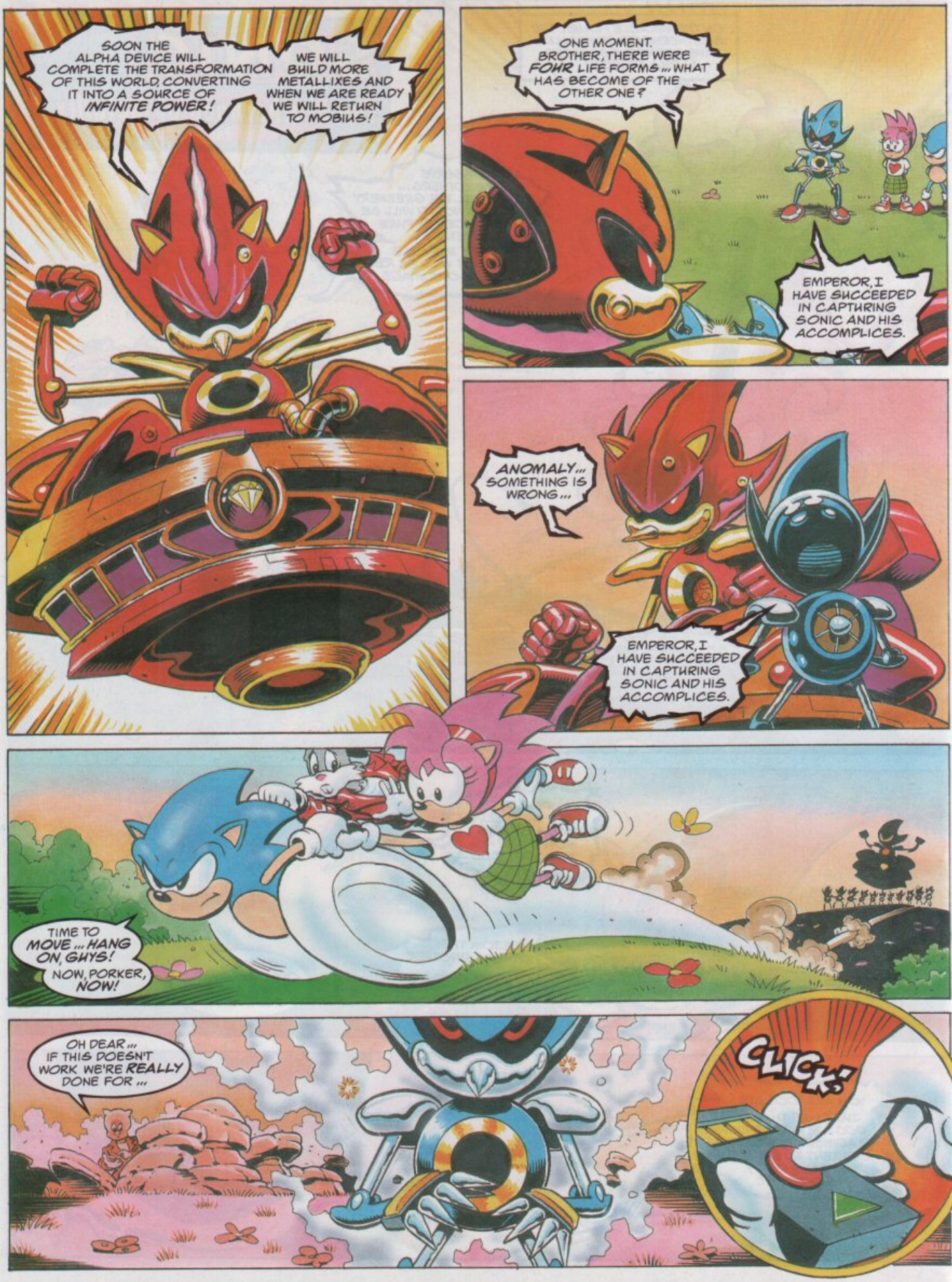
MASTER SYSTEM

1	●	MICKEY MOUSE
2	●	BATMAN RETURNS
3	●	DESERT STRIKE
4	↑	DESERT SPEED TRAP
5	↑	SONIC THE HEDGEHOG 2
6	↓	COOL SPOT
7	RE	SONIC CHAOS
8	↑	STAR WARS
9	↓	WONDERBOY IN MONSTER WORLD 3
10	↓	SONIC THE HEDGEHOG

GAME GEAR

1	↑	SONIC CHAOS
2	↓	MICRO MACHINES
3	↑	STRIDER 2
4	↑	MORTAL KOMBAT 2
5	↑	WINTER OLYMPICS
6	RE	ASTERIX AND THE SECRET MISSION
7	↑	DROPZONE
8	RE	DRAGON: THE BRUCE LEE STORY
9	↓	SONIC THE HEDGEHOG 2
10	NEW	ANDRE AGASSI TENNIS


ON THE MIRACLE PLANET THE BROTHERHOOD OF METALLIX HAVE SET UP THE SINISTER ALPHA DEVICE!
SONIC THE HEDGEHOG
Script: NIGEL KITCHING
Art: RICHARD ELSON & JOHN BURNS
Lettering: ELLIE DE'VILLE
The Brotherhood of Metallix
Part 4
OBSERVE MY BROTHERS... SOON ALL THE GREENERY OF THIS WORLD WILL BE REPLACED BY PURE METAL! THE MIRACLE PLANET WILL BE REBORN IN OUR IMAGE!
EMPEROR, I HAVE SUCCEEDED IN CAPTURING SONIC AND HIS ACCOMPLICES.
REJOIN THE OTHERS, BROTHER.
IT'S NOT OVER YET... WE'LL FIND A WAY TO BEAT YOU!
YOU ARE TOO LATE. JUST LIKE THAT FOOL DOCTOR ROBOTNIK WHO IMAGINED WE WOULD BE CONTENT TO SERVE HIM AND HIS PETTY SCHEMES!

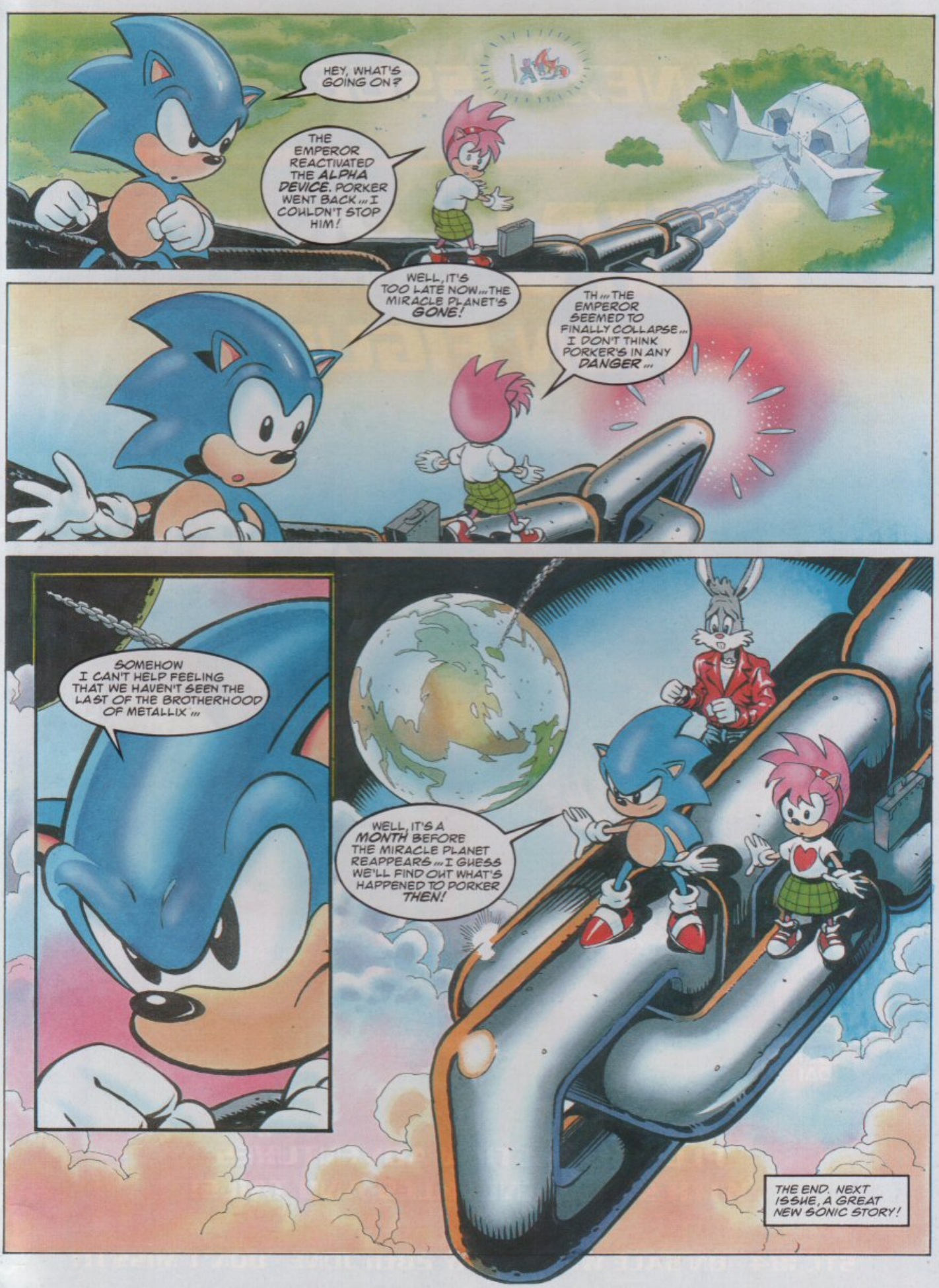

SOON THE ALPHA DEVICE WILL COMPLETE THE TRANSFORMATION OF THIS WORLD, CONVERTING IT INTO A SOURCE OF INFINITE POWER!
WE WILL BUILD MORE METALLIXES AND WHEN WE ARE READY WE WILL RETURN TO MOBIUS!
ONE MOMENT. BROTHER, THERE WERE FOUR LIFE FORMS... WHAT HAS BECOME OF THE OTHER ONE?
EMPEROR, I HAVE SUCCEEDED IN CAPTURING SONIC AND HIS ACCOMPLICES.
ANOMALY... SOMETHING IS WRONG...
EMPEROR, I HAVE SUCCEEDED IN CAPTURING SONIC AND HIS ACCOMPLICES.
TIME TO MOVE... HANG ON, GUYS! NOW, PORKER, NOW!
OH DEAR... IF THIS DOESN'T WORK WE'RE REALLY DONE FOR...
CLICK!

KABOOOM!

PORKER, OLD BUDDY, THAT WAS A BEAUTIFUL SIGHT! YOU REMOTE CONTROLLED THAT METALLIX JUST LIKE YOU SAID... BOY, WHAT AN EXPLOSION!
AW... YOU GUYS DID THE HARD PART...
YOU'RE TOO MODEST, PORKER, WE MAY HAVE BEATEN THAT METALLIX BUT ONLY YOU COULD HAVE RIGGED IT TO EXPLODE!
OUR TROUBLES AREN'T OVER YET... THE ALPHA DEVICE IS STILL CHANGING THE MIRACLE PLANET TO METAL!
SO LET'S JUST YANK THE THING OUT!
NO! I'M PICKING UP ABSOLUTE MASSIVE ENERGY READINGS... IF THIS THING EXPLODES IT'S GOING TO TAKE THE WHOLE PLANET WITH IT!
TH... THE OPERATING SYSTEM IS BOOBY-TRAPPED... IF I CLOSE DOWN THE WRONG PROGRAMS... WELL, I DON'T EVEN WANT TO THINK ABOUT IT!

LONG MINUTES LATER ...
I'VE DONE IT!
I'VE PROGRAMMED THE ALPHA DEVICE TO DISCHARGE ALL OF THE STORED ENERGY. THIS WILL MAKE IT HARMLESS! BUT IT'S GOING TO TAKE QUITE SOME TIME!
TIME WE DON'T HAVE, BUDDY! MOBIUS IS GETTING FAINT ... THE MIRACLE PLANET'S STARTING TO FADE ... WHICH MEANS I DON'T WANT TO GET STUCK HERE AGAIN!
I'LL COME BACK WHEN IT RETURNS NEXT MONTH AND CHECK THINGS HAVE WORKED OUT OKAY!
IT WAS A PRETTY CLOSE CALL THIS TIME, SONIC!
NAH, I HAD EVERYTHING UNDER CONTROL, AS USUAL!
OH NO!

THE METALLIX EMPEROR!
ALPHA ... DEVICE ... BZKK ... REACTIVATED!
CLICK
THE ... BROTHERHOOD BZKK ... OF METALLIX CANNOT BE DEFEATED BZKK ... IT IS OUR ... BZKK ... DESTINY TO RULE ...
BZKKK*
THUNK
I'VE GOT TO GO BACK!
PORKER, IT'S TOO LATE ... THE MIRACLE PLANET HAS NEARLY FADED AWAY!
I'VE GOT TO TRY! THE ALPHA DEVICE IS OPERATING AGAIN ... I'M THE ONLY ONE WHO CAN STOP IT!


HEY, WHAT'S GOING ON?
THE EMPEROR REACTIVATED THE ALPHA DEVICE. PORKER WENT BACK... I COULDN'T STOP HIM!
WELL, IT'S TOO LATE NOW... THE MIRACLE PLANET'S GONE!
TH... THE EMPEROR SEEMED TO FINALLY COLLAPSE... I DON'T THINK PORKER'S IN ANY DANGER...
SOMEHOW I CAN'T HELP FEELING THAT WE HAVEN'T SEEN THE LAST OF THE BROTHERHOOD OF METALLIX...
WELL, IT'S A MONTH BEFORE THE MIRACLE PLANET REAPPEARS... I GUESS WE'LL FIND OUT WHAT'S HAPPENED TO PORKER THEN!
THE END. NEXT ISSUE, A GREAT NEW SONIC STORY!

REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM
UNDER 40 = YAWNSVILLE
40-70 = NORMALSVILLE
70-80 = FUN CITY
80-90 = BIG TIME CITY
OVER 90 = MEGA CITY

MARSUPILAMI

PRE-RELEASE VERSION REVIEWED

Reviewed by Neil Bryant.

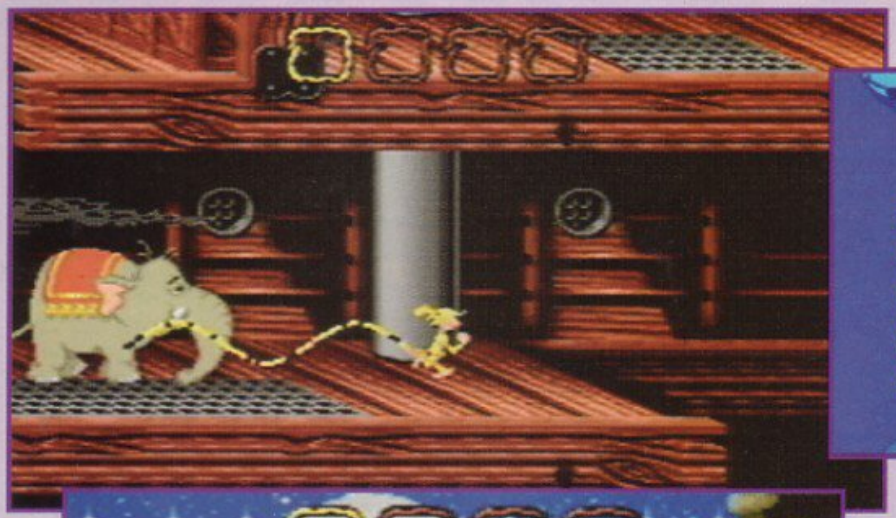
MD MEGA DRIVE

GAME TYPE: ADVENTURE/PLATFORM
PLAYERS: 1
PUBLISHER: SEGA
PRICE: APPROX £40
ON SALE: AROUND OCTOBER

Fans of TV's Sunday Morning Disney will recognise Marsupilami as an amusing jungle animal, able to perform far-out stunts with his exceptionally long tail! Sega's game release, **Marsupilami**, finds the character of the same name imprisoned in a circus after being captured by evil hunter, Bring M. Back-alive.

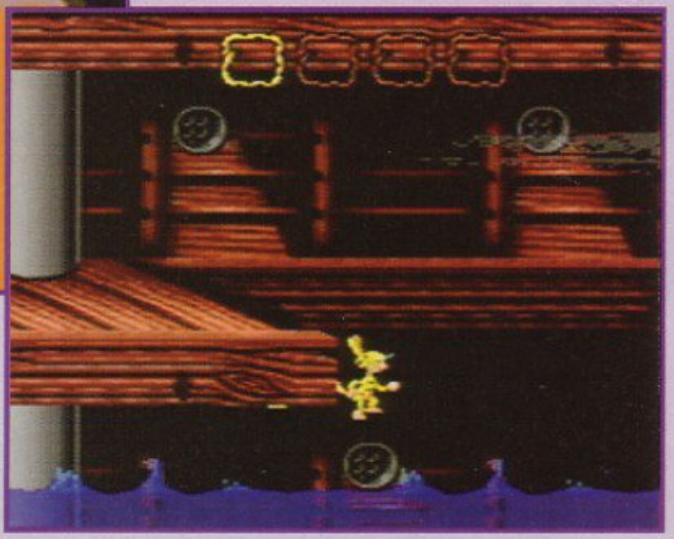
As controller, your main task is to get Marsupilami and pal Bonelli the Elephant back home to the jungle. Sound simple? Not on your Nellie! **Marsupilami** spans over seven different levels, each consisting of three stages. The gameplay is tricky and takes practice, planning and precision. What's more, each level has to be completed in a given time limit or else you'll lose a life. The biggest headache is trying to get Bonelli to follow you; in effect you control his every move by making use of the collectables available in each level.

As well as power-ups and pieces of fruit (the way to make an elephant move is through his stomach!), you can collect up to 10 different icons including steps, a winch and a bridge, all of which enable Marsupilami to use his tail to transport Bonelli up, over and under obstacles. Help is also on hand from a hummingbird called Tignass who flies across the screen carrying clues. The joypad controls are pretty straight forward, but it can be frustrating having to



site before? However, Marsupilami is undoubtedly the jester of the jungle. He performs a hot shoe shuffle inbetween gameplay, and his call of the wild catchphrase is "Houba"!

Marsupilami is an amusing game which takes time to master; it will either keep you entertained for hours or drive you hopping mad!



pause the game before you can make a tail selection. The sound quality is good and the graphics are interesting - ever seen an elephant on a building

FINAL COUNTDOWN

RAVES
Another dude with attitude!

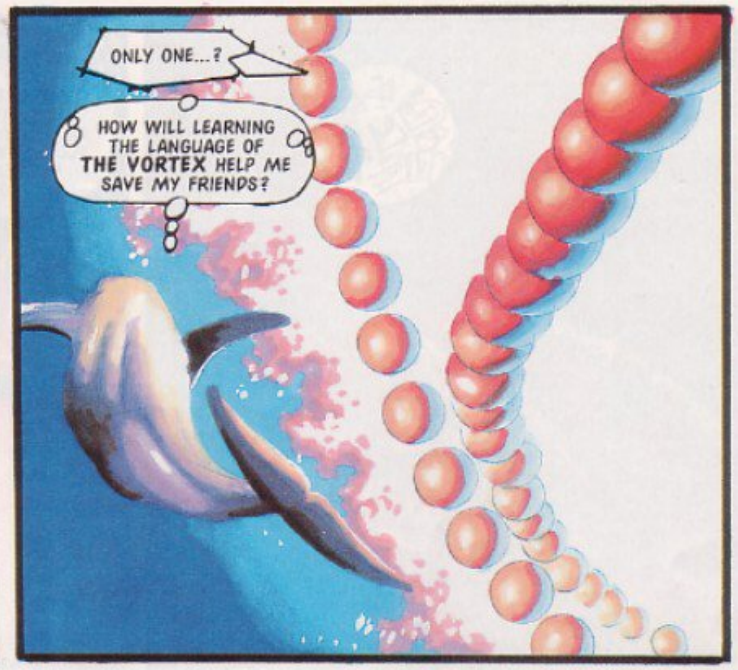
GRAVES
Tricky game to master.

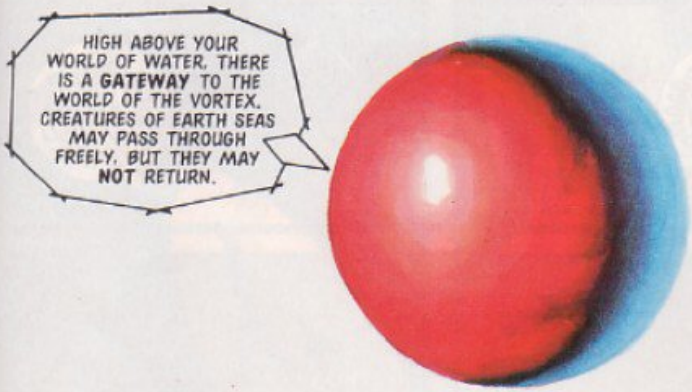
GRAPHICS	84
SOUND	82
PLAYABILITY	80
OVERALL	86

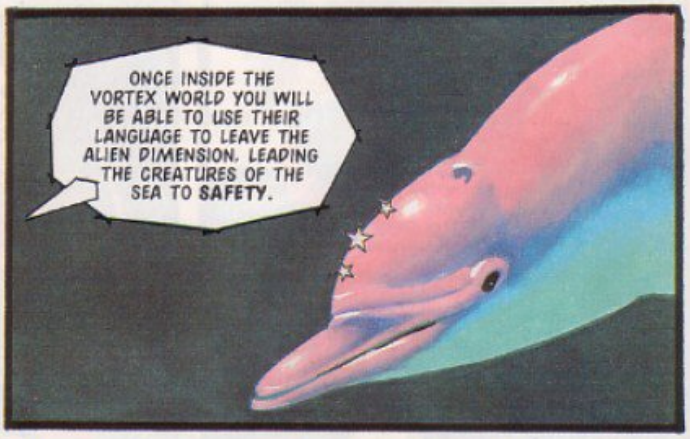
RETURN OF
ECCO!
THE DOLPHIN
PART 3
Script:
ALAN McKENZIE
Art:
STEVIE WHITE
Lettering:
TOM FRAME
ECCO HAS WRESTED THE BLACK PEARL AWAY FROM ITS GUARDIAN. NOW HE MUST BRING THE PEARL TO THE TOP OF THE TRENCH. . .BUT THE RADIATION FROM IT IS MAKING HIM SICK.
WEAK. . . STRENGTH FAILING. . .
I'M SORRY. . . MY FRIENDS. . .
WHAT? THE UPCURRENT. . .
SAFE. . .

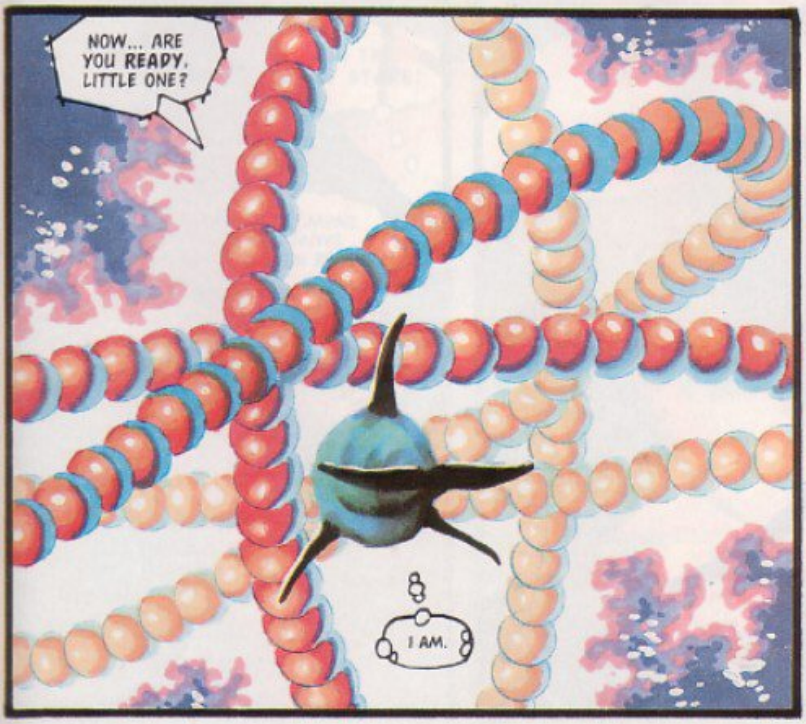
ABOVE THE TRENCH, THE ASTERITE IS WAITING.
THIS WAY, ECCO. HURRY—OR ALL WILL BE LOST.
ASTERITE?
WHERE ARE YOU...? I DON'T FEEL WELL.
IT IS THE POISONOUS RAYS FROM THE PEARL. ONE MORE MOMENT AND WE WILL BOTH BE SAVED.
AAHHH! AT LAST...
I AM WHOLE AGAIN.
NOW FOR THE BRAVE LITTLE SEA CREATURE...
WHAT HAPPENED?
I TOOK THE HARMFUL ENERGY OF THE PEARL FROM YOUR BODY, MAKING US BOTH STRONG AGAIN.

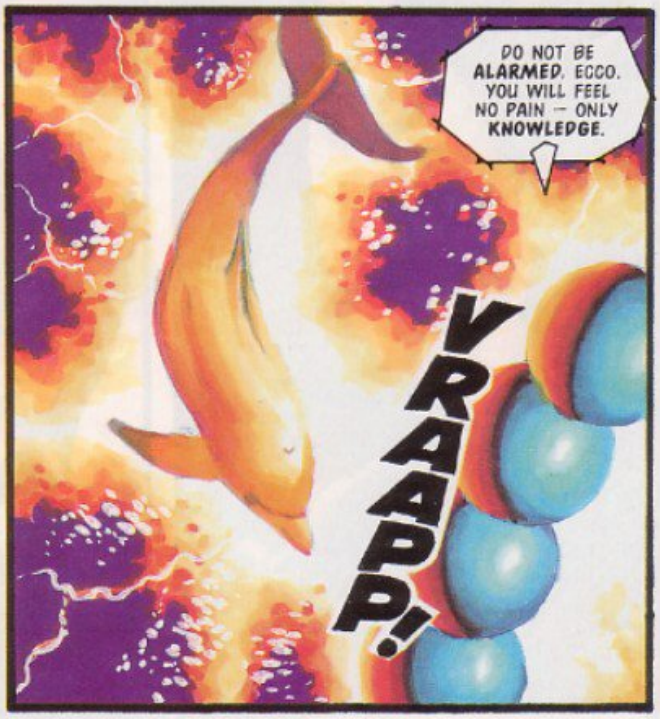
IT'S QUITE SAFE, ECCO. THE PEARL CANNOT HARM YOU NOW.
ARE YOU READY FOR YOUR QUEST?
I AM, FRIEND ASTERITE, BUT THERE'S ONE THING I DON'T UNDERSTAND...

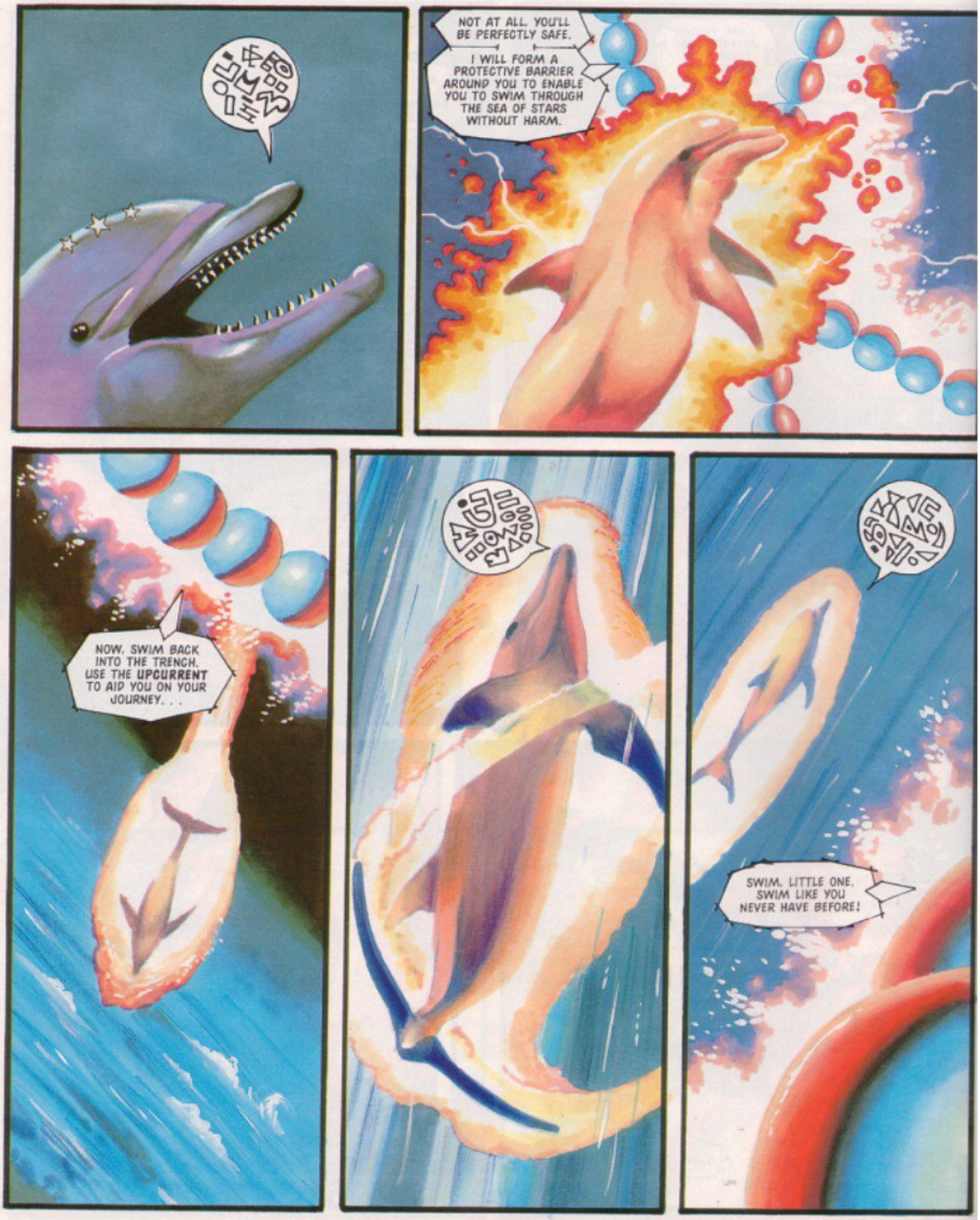

ONLY ONE...?
HOW WILL LEARNING THE LANGUAGE OF THE VORTEX HELP ME SAVE MY FRIENDS?

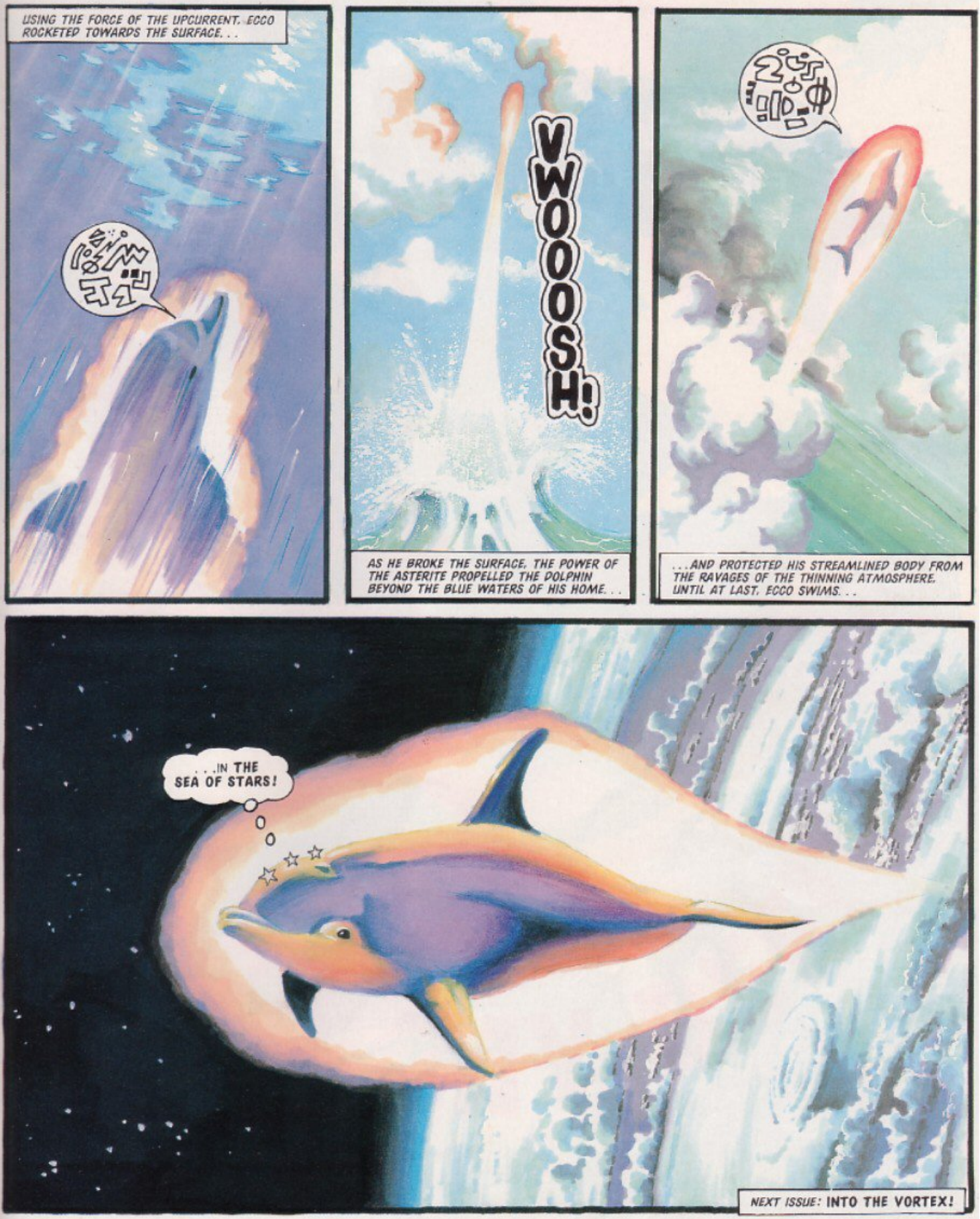

HIGH ABOVE YOUR WORLD OF WATER, THERE IS A GATEWAY TO THE WORLD OF THE VORTEX. CREATURES OF EARTH SEAS MAY PASS THROUGH FREELY, BUT THEY MAY NOT RETURN.


ONCE INSIDE THE VORTEX WORLD YOU WILL BE ABLE TO USE THEIR LANGUAGE TO LEAVE THE ALIEN DIMENSION, LEADING THE CREATURES OF THE SEA TO SAFETY.


NOW... ARE YOU READY, LITTLE ONE?
I AM.


DO NOT BE ALARMED, ECCO. YOU WILL FEEL NO PAIN — ONLY KNOWLEDGE.
VRAAPP!

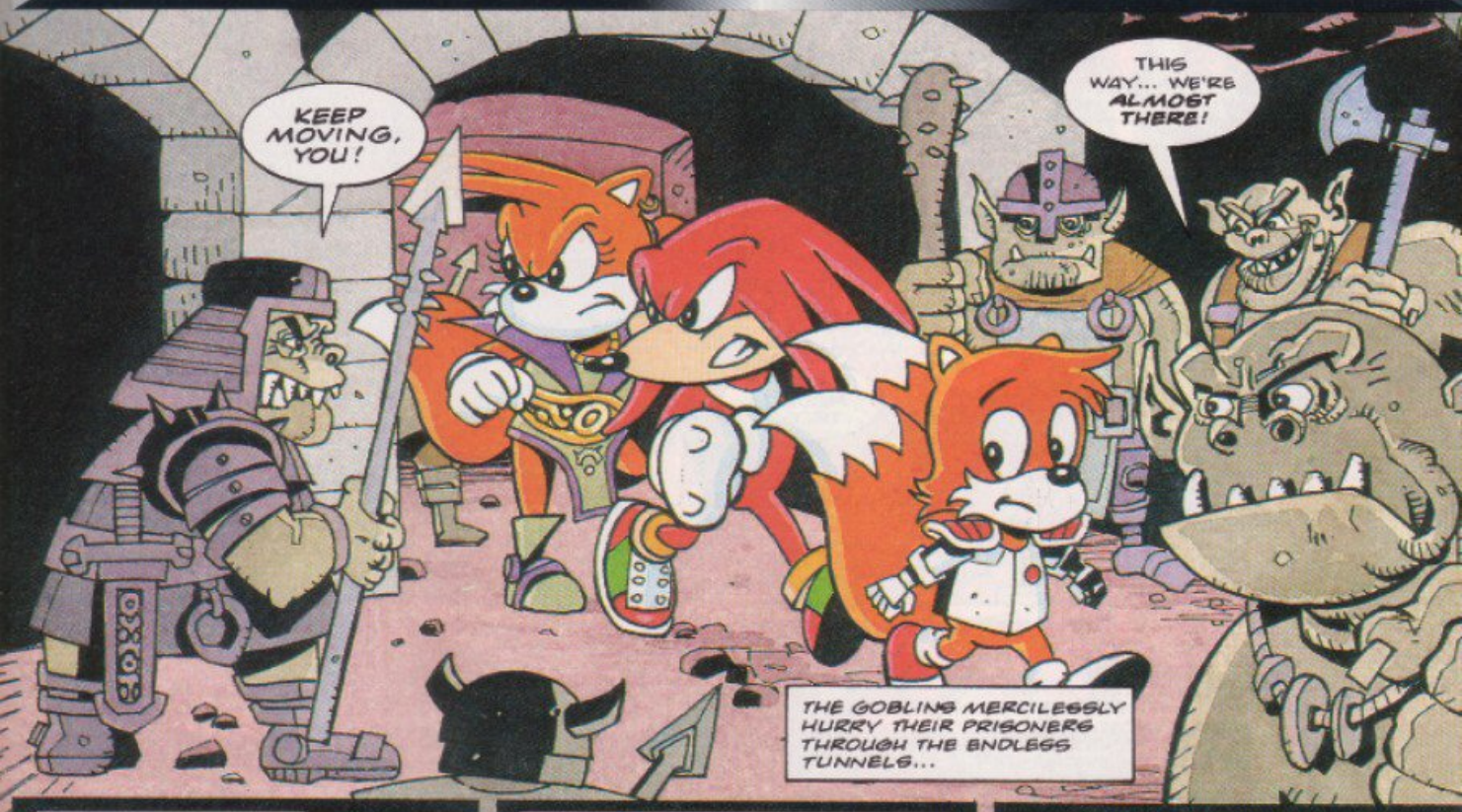

NOT AT ALL. YOU'LL BE PERFECTLY SAFE.
I WILL FORM A PROTECTIVE BARRIER AROUND YOU TO ENABLE YOU TO SWIM THROUGH THE SEA OF STARS WITHOUT HARM.
NOW, SWIM BACK INTO THE TRENCH. USE THE UPCURRENT TO AID YOU ON YOUR JOURNEY. . .
SWIM. LITTLE ONE. SWIM LIKE YOU NEVER HAVE BEFORE!

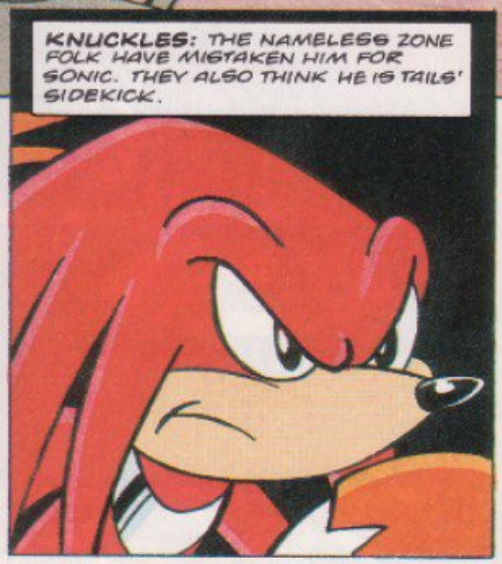

USING THE FORCE OF THE UPCURRENT, ECCO ROCKETED TOWARDS THE SURFACE. . .
VWOOSH!
AS HE BROKE THE SURFACE, THE POWER OF THE ASTERITE PROPELLED THE DOLPHIN BEYOND THE BLUE WATERS OF HIS HOME. . .
. . . AND PROTECTED HIS STREAMLINED BODY FROM THE RAVAGES OF THE THINNING ATMOSPHERE. UNTIL AT LAST, ECCO SWIMS. . .
. . . IN THE SEA OF STARS!
NEXT ISSUE: INTO THE VORTEX!

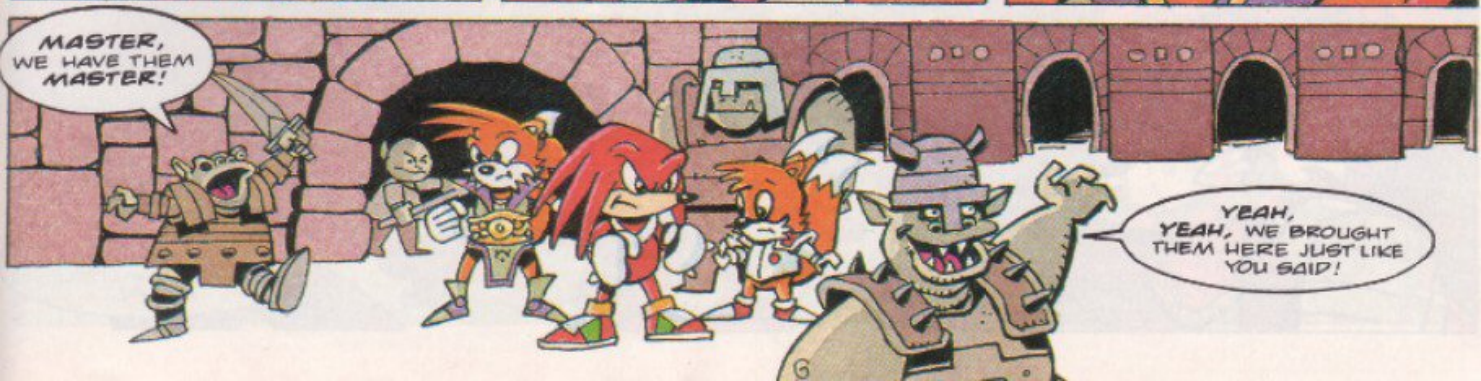
KNUCKLES™ and TAILS™

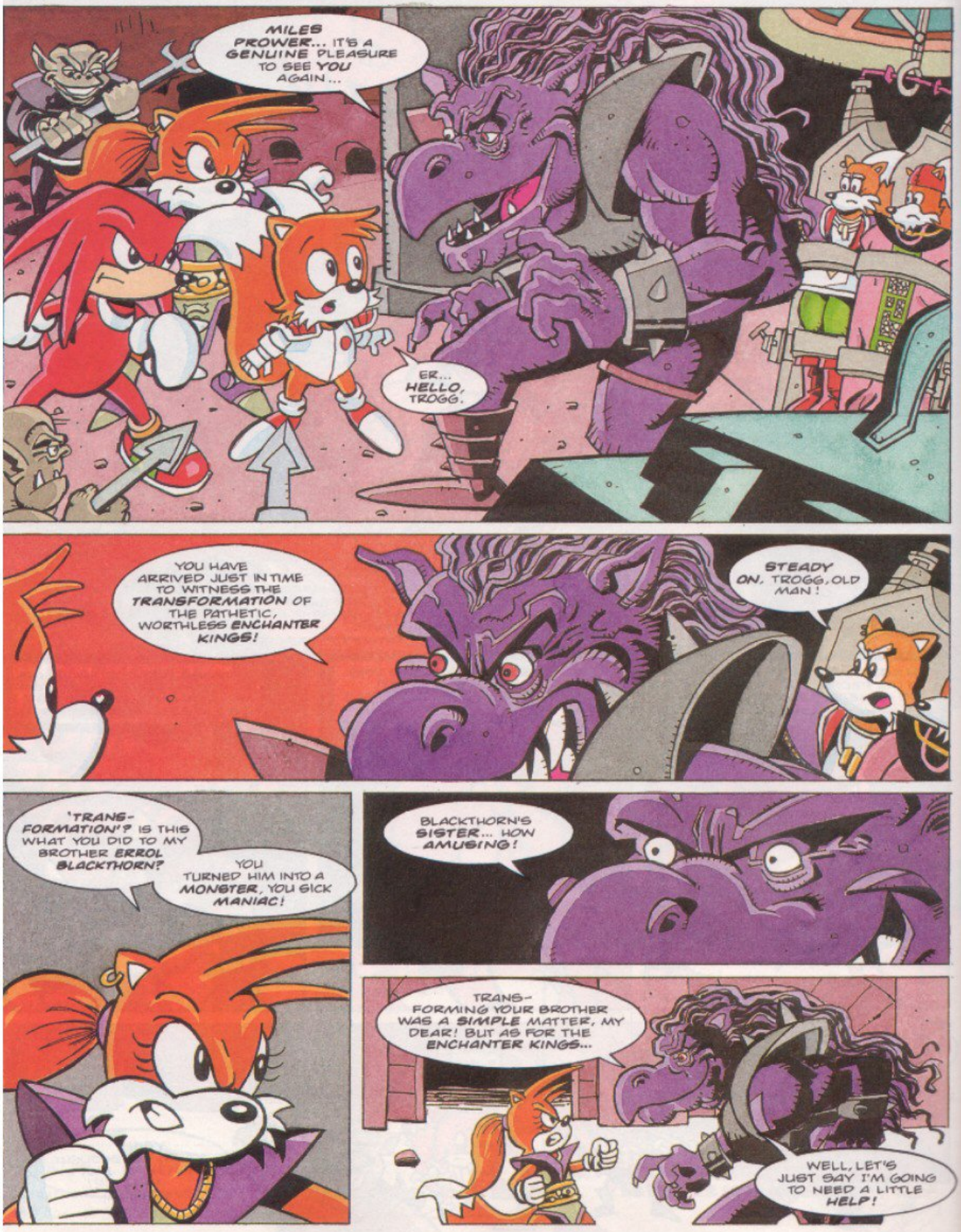
THE REVENGE OF TROGG Part 4

Script and art: NIGEL KITCHING
Lettering: ELITTA FELL








MILES PROWER... IT'S A GENUINE PLEASURE TO SEE YOU AGAIN...
ER... HELLO, TROGG.
YOU HAVE ARRIVED JUST IN TIME TO WITNESS THE TRANSFORMATION OF THE PATHETIC, WORTHLESS ENCHANTER KINGS!
STEADY ON, TROGG, OLD MAN!
'TRANSFORMATION'? IS THIS WHAT YOU DID TO MY BROTHER ERROL BLACKTHORN?
YOU TURNED HIM INTO A MONSTER, YOU SICK MANIAC!
BLACKTHORN'S SISTER... HOW AMUSING!
TRANSFORMING YOUR BROTHER WAS A SIMPLE MATTER, MY DEAR! BUT AS FOR THE ENCHANTER KINGS...
WELL, LET'S JUST SAY I'M GOING TO NEED A LITTLE HELP!

AND THE TIME IS AT HAND!
THE MOON IS APPROACHING ITS ZENITH AND I NOW CALL ON THE DARK ONE... THE ONE WHOSE NAME IS NEVER SPOKEN!
THAT LENS... IT'S FOCUSING THE MOON'S RAYS ON THE ORB!
I... I CAN SEE SOME SORT OF FIGURE...
I... AM... HERE...
I DON'T BELIEVE THIS...

EVERYONE IS LOOKING AT THIS 'DARK ONE' CHARACTER!
LISTEN TAILS, IF WE'RE GOING TO SAVE THE ENCHANTER KINGS, NOW'S THE TIME!
OH, WELL DONE, OLD BOY!
SSHHH!
IF WE CAN JUST GET TO THE TUNNELS BEFORE WE ARE SEEN...
FOOLS! IT IS TOO LATE TO ESCAPE ME NOW!
I CALL UPON THE POWER OF THE DARK ONE... STOP THEM, THEY MUST NOT GET AWAY!
M...MAYBE THIS 'DARK ONE' ISN'T AS TOUGH AS HE LOOKS...
I WOULDN'T COUNT ON THAT IF I WERE YOU!

AAAAGH!
AS YOU CAN SEE, THE SITUATION IS HOPELESS!
AND, MILES PROWER, DON'T THINK I'VE FORGOTTEN ABOUT YOU... I WILL BE EXACTING MY REVENGE VERY SHORTLY!
OH DEAR!
BUT NOW IT IS TIME FOR MORE IMPORTANT MATTERS!
NOW IT IS TIME TO TRANSFORM THE ENCHANTER KINGS FROM THE MISERABLE WEAKLINGS WE SEE HERE INTO A NEW FORM...
YOU WILL EMBRACE THE DARK SIDE, YOU WILL LET EVIL RULE YOUR LIVES!
IN SHORT, YOU WILL BECOME JUST LIKE ME!
NOW LOOK HERE, TROGG, YOU'VE GONE TOO FAR THIS TIME!
TOO FAR? THIS, MY OLD FRIENDS, IS ONLY THE BEGINNING!
NEXT ISSUE: AT THE MERCY OF THE DARK ONE!

Q&A ZONE

Q IS FOR QUESTION.
Q IS FOR QUERY.
Q IS FOR QUANDARY.

IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:

Q ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.

Problem solver, David Gibbon.

ROCKET KNIGHT ADVENTURES

MD Mega Drive

Q. I've been having major problems with *Rocket Knight Adventures* on the Mega Drive and would appreciate it if you could give me a stage select for the game.
Kevin Rookes, Basingstoke, Hants.

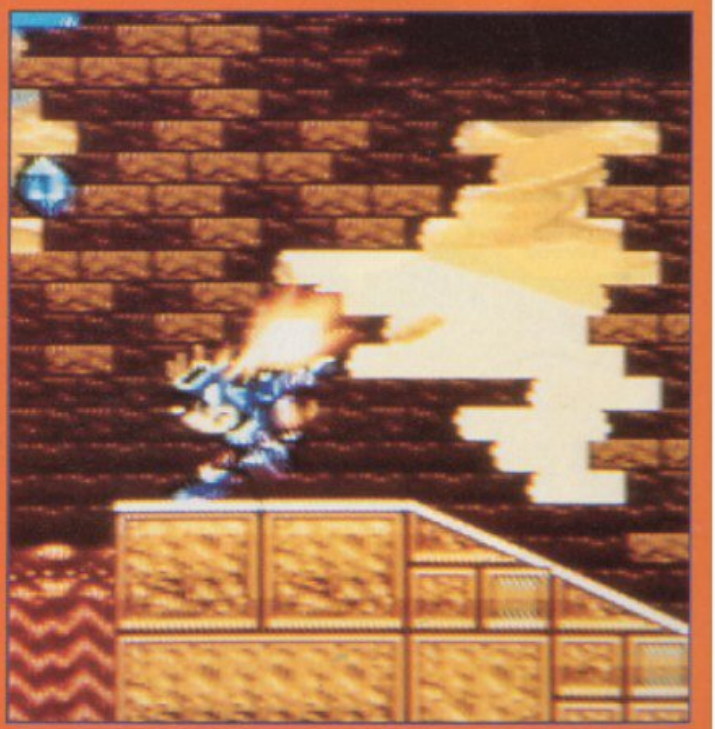
A. Here's a level skip especially for you Kevin, plus three other cheats you might like to try out:-

LEVEL SKIP

On the title screen, press Up and Left ten times. You should hear a chime to indicate the cheat is activated. Now start playing the game as usual, then press pause. Press C, B, B, A, C then B and you'll immediately skip to the next level!

VERY HARD LEVEL

To try a secret hard level, wait until you see the Konami logo, then press Down six times, Up twice and Down twice. You should now be able to select from the options screen and play a brilliant new hidden level!



MEGA HARD SETTING

Again, when the Konami logo appears press Left four times, Right four times, Left seven times, Right once and finally press Left once.

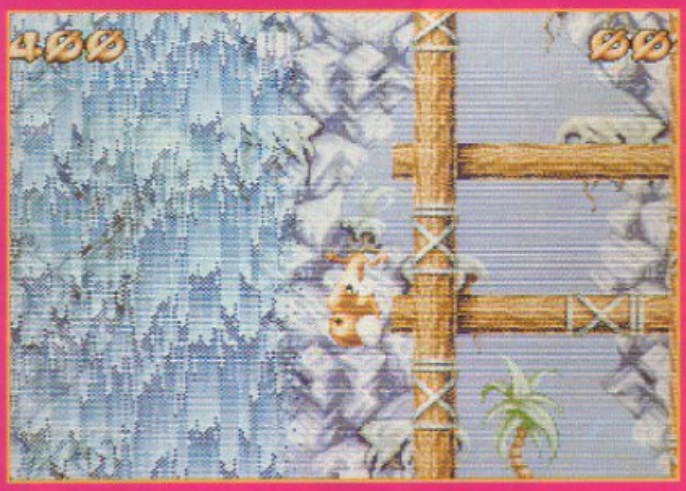
RECORD YOUR OWN DEMO SCREEN

Here's a completely wacky cheat which you may like to try. During normal play pause the game and press Up seven times, Down, Left three times and finally press Right. You'll know the cheat has worked if you see the word pause reverse on the screen. Now simply press reset on your Mega Drive and the demo screen should consist of the last minute of your game. Completely pointless, but good fun nevertheless!

CHEAT	PASSWORD
Access to all levels	600 276 007 714 325 661 027 316 576
End-of-level raccoon	377 503 570 653 677 333 740 161 204
End-of-level galleon	377 501 770 653 677 333 740 161 204
Access to other end-of-level guardians	205 632 654 640 215 777 227 413 146

INFINITE LIVES

Collect the blocks lettered C, H, E, A and T (spells out CHEAT) and take them to the Hidden Place (the question mark above the lighthouse) to receive infinite lives.



PUGGSY MD Mega Drive

Q. Could you please give me a level select for *Puggsy* on the Mega Drive. This game has been driving me crazy!
Colin Woodside, Newtown Abbey, N Ireland.

A. Eureeka! After searching through my 'cheats' library, here's one that allows you access to all levels, together with an additional infinite lives cheat plus a couple of passwords! Happy now, Colin?

NEXT ISSUE: MORE Q & A!

The END

GRAPHIC ZONE

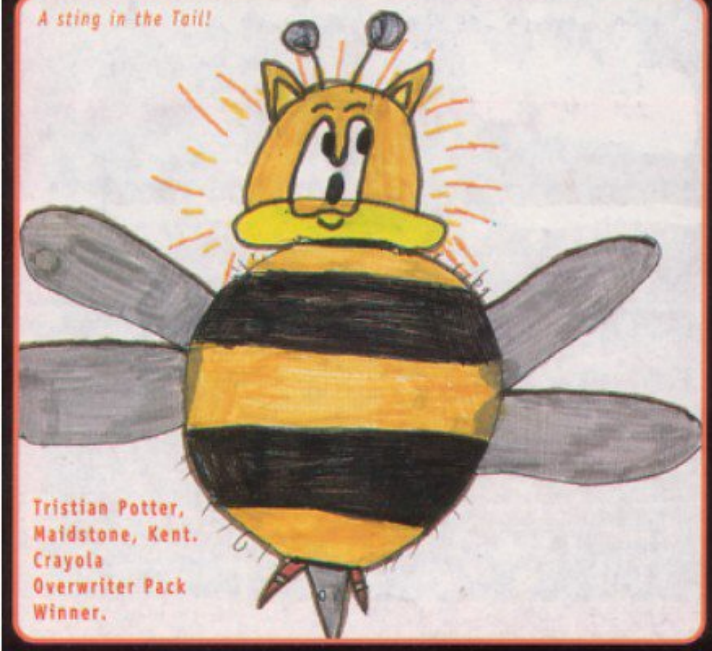
SHOW STC WHAT YOU CAN DO WITH IMAGINATION AND A SHEET OF PAPER.
BOOMERS WHO GET THEIR ARTWORK PRINTED WILL RECEIVE A PACK OF CRAYOLA PENS.

SEE THE END OF THE GRAPHIC ZONE FOR MORE DETAILS.

Loch Mobius Monster!

Ashley Scott, Norwich, Norfolk.
GG/MD owner.
Crayola Overwriter Pack Winner.

A sting in the Tail!

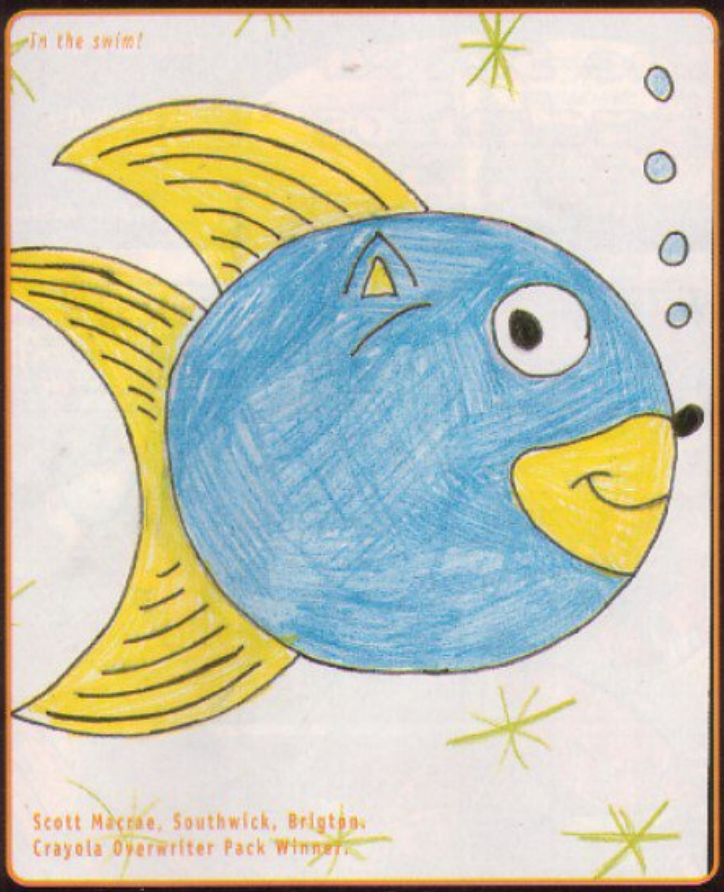


Tristian Potter,
Maidstone, Kent.
Crayola
Overwriter Pack
Winner.

A birds-eye view!

Anthony Thomas, Glasgow, Scotland.
MD/MCD owner.
Crayola Overwriter Pack Winner.

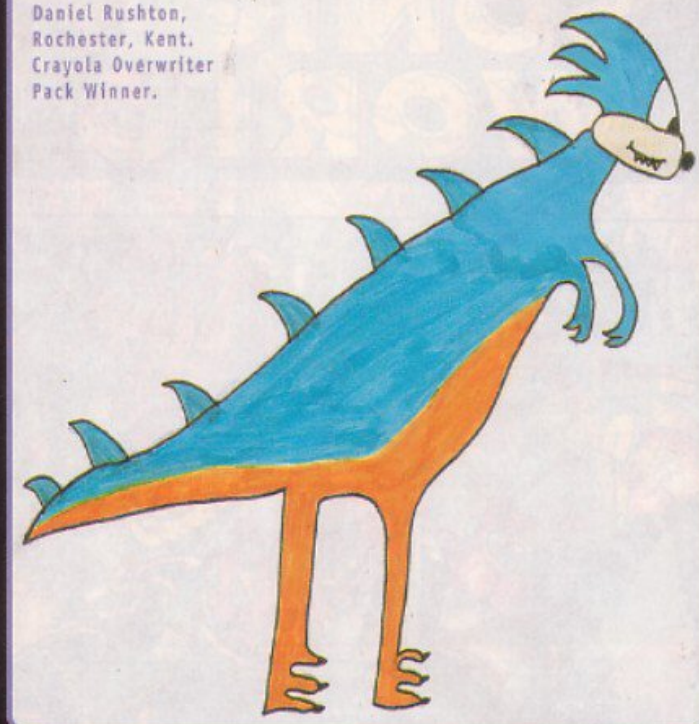
In the swim!



Scott Macrae, Southwick, Brigton.
Crayola Overwriter Pack Winner.

Pre-historic Sonic!

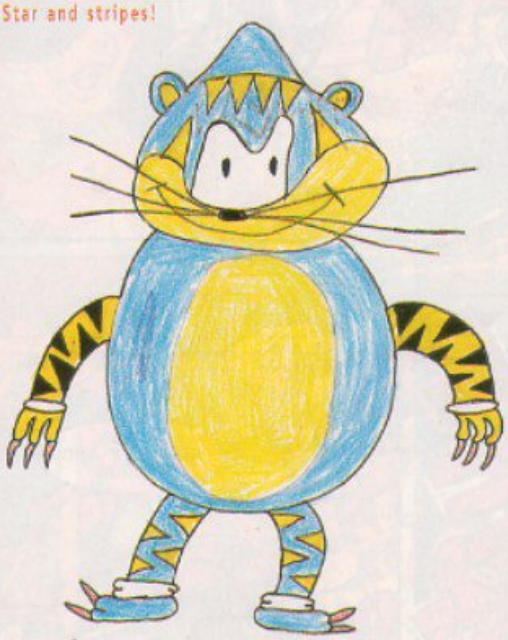
Daniel Rushton,
Rochester, Kent.
Crayola Overwriter
Pack Winner.



Where are my sneakers?

Tom Keaveney,
Co Galway, Ireland.
GG owner.
Crayola Overwriter
Pack Winner.

Star and stripes!



Ben Johnson, Little Freith, Oxon.
MD owner.
Crayola Overwriter Pack Winner.

* Preferably paint on a plain white background, or use felt tip pens; avoid lined paper, pencils and crayons as they don't print as well.

* Be original and come up with your own ideas.

* Write name and address (in capital letters, please) on the back so that your prize goes to the right address.

* Send artwork to:
GRAPHIC ZONE, SONIC THE COMIC,
25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.

EACH ARTIST-HUME WHO GETS THEIR HANDYWORK PRINTED IN STC WILL RECEIVE A PACK OF CRAYOLA OVERWRITER COLOUR FIBRE-TIPPED PENS

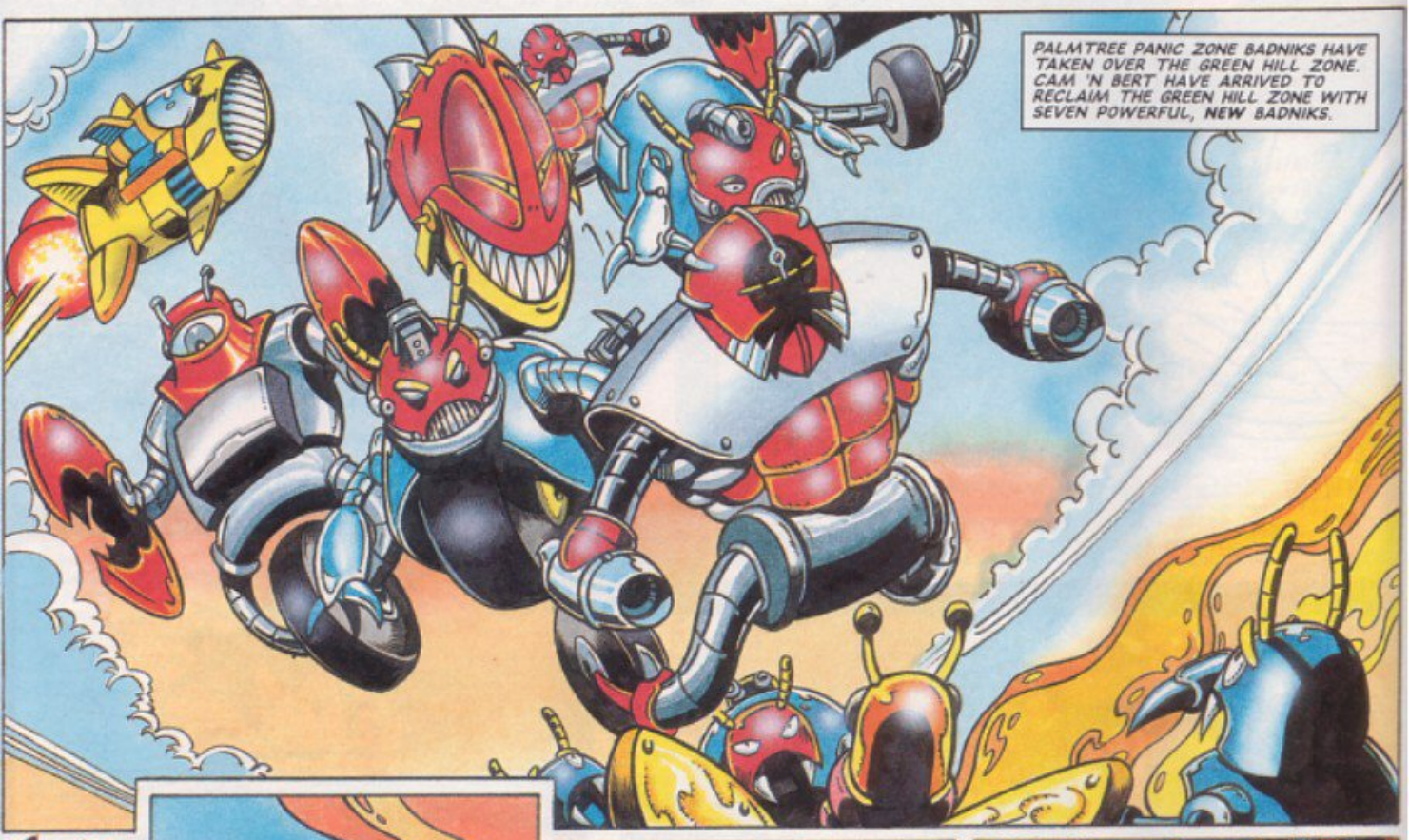
SONIC'S WORLD

The Seven Badniks Part 4

Script: Mark Eyles

Art: Mike Hadley & John Burns

Lettering: Steve Potter


PALMTREE PANIC ZONE BADNIKS HAVE TAKEN OVER THE GREEN HILL ZONE. CAM 'N BERT HAVE ARRIVED TO RECLAIM THE GREEN HILL ZONE WITH SEVEN POWERFUL, NEW BADNIKS.

ANNIHILATE IT!
INCREDIBLE – IT'S UNHARMED!
WE'RE THE SEVEN. YOU WON'T DEFEAT US.
THEY'RE DOING A REAL GOOD JOB, CAM.
OF COURSE THEY ARE. WE BUILT THEM, BERT.
DON'T HURT US.
I HAVE ONE IN SIGHT. ATTACKING N...
CHKOW!

THAT'S THE LAST OF THE PALMTREE PANIC BADNIKS.
WELL DONE, YOU SEVEN. THE GREEN HILL ZONE IS *YOURS*. YOUR DUTY IS TO *DEFEND* THE ZONE FOR THE NOBLE DOCTOR.
WE WILL NOT FAIL OUR LEADER, THE GREAT DOCTOR ROBOTNIK. WE'LL PROTECT THESE LANDS WITH ALL OUR POWER.
MIRACLE PLANET IN SIGHT. PUT US DOWN AWAY FROM THE REBEL'S BASE.
RIGHT, CAM!

IN THE ARK POD CAM ADDRESSES THE BADNIKS.
THE EVIL BLUE HEDGEHOG AND HIS OUTLAW FRIENDS ARE IN YOUR ZONE. IT IS YOUR DUTY TO RID MOBIUS OF THEM.
ANY SLACKERS WILL ANSWER TO MY NUMBER ONE HAMMER.
GET TO IT, BADNIKS!
I'D RATHER FIGHT SONIC THAN THOSE TWO ANY DAY!
NEARBY, AT SONIC'S TEMPORARY BASE...
WHAT'S THAT RUMBLING NOISE?
TAKE IT EASY, KID.
SO THE BADNIKS ARE BACK. WHEN ARE THEY GONNA LEARN THEY CAN'T WIN?
HEADS UP, RUSTBUCKET'S...
...I'M READY TO ROCK!
OH, NO. BETTER GET THE TOOLS OUT AGAIN.
I WONDER HOW HE'D HAVE DONE AGAINST THE SEVEN?
SO DO WE. BUT FOR NOW THIS IS THE END!

SPEED LINES

EITHER POST YOUR MAIL TO:
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.
... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

Robbie Lowe, Bexhill-on-Sea, E Sussex.
MD2 owner.
Sonic Stationery Winner.

YOUNG, GIFTED & RED!

Dear Megadroid,

I am interested to find out if Knuckles will get a girlfriend. Also, I think *STC's* free gifts are the best, especially the Sonic Scrap Pad in the new-look issue 58.

Nicole-Jay Barry, Stoke-On-Trent, Staffs.
Sonic Stationery Winner.

Maybe that's her at the top of this page, Nicole! See the Control Zone for details on the next free gift.

William Parker, Carlisle, Cumbria. MD owner.
Sonic Stationery Winner.

SADLY MS-D!

Dear Megadroid,

I would like to find out if Sega have stopped making games on the Master System as I haven't seen any for months now.

Peter Fagan, Melrose, Scotland.
MS owner.
Sonic Stationery Winner.

Sadly, Sega are gradually phasing out the Master System console, Peter. However, all is not lost as you'll still be able to find existing MS games for some time.

Send your e-mail messages to:
stc@richb.demon.co.uk
Be sure to include your snail mail (postal) address if you want to win a prize!

WILL YE NO COME BACK?

Dear *STC*,

Once again there were no Sega Bus tour dates for Scotland this Summer. I'm beginning to wonder if they're allergic to us up here?

Craig McNulty, Glasgow, Scotland.
MD owner.
Sonic Stationery Winner.

Even though the Sega buses do their best to cover the UK as much as possible, Craig, it seems they're more allergic to travelling long distances; they're based in the south of England and are getting on a bit (like the-humes-who-think-they're-in-charge!). They last headed north of the border in April for the Puma Street Soccer event, and prior to that, went to the Glasgow Youth Week in February. In an ideal hume-world, there'd be at least one Sega bus based in all of the individual regions.

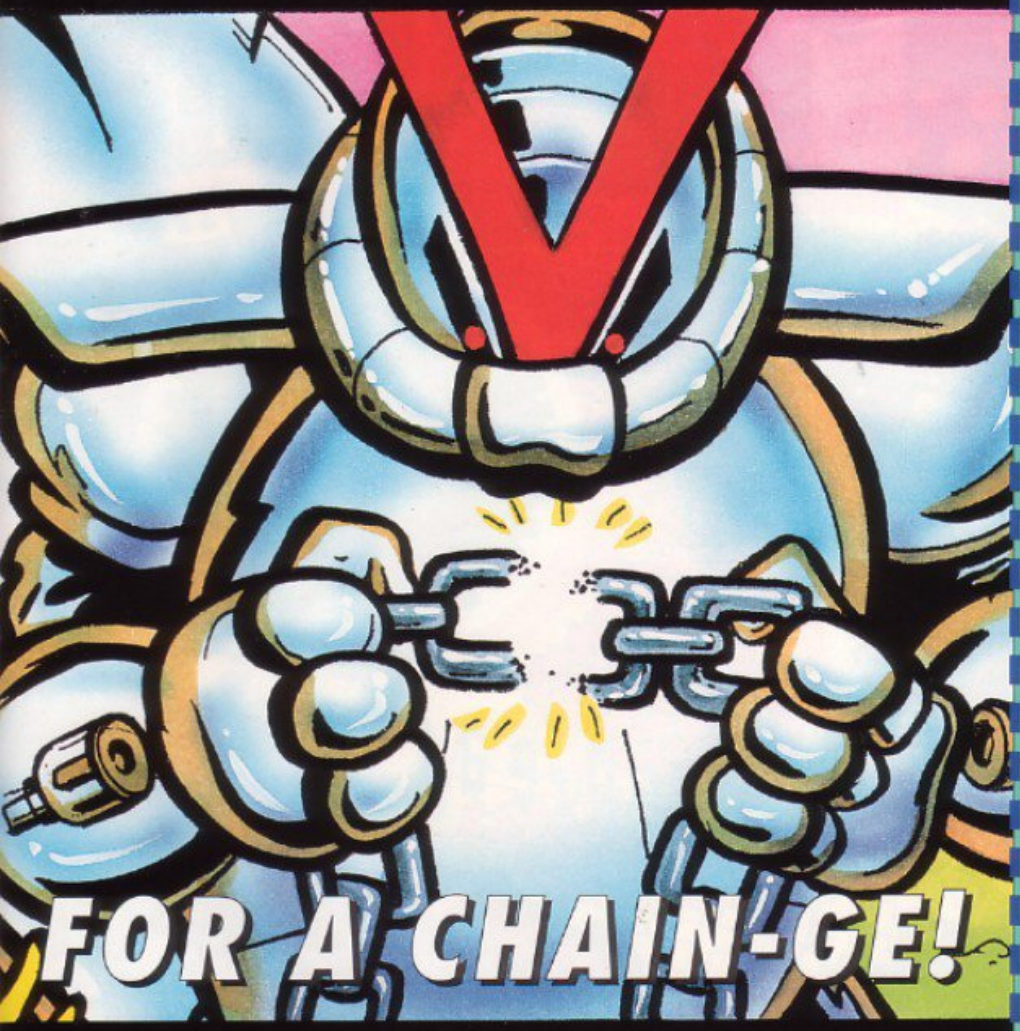
Everything printed in *Speedlines* wins a **Highgrove Sonic Stationery** set. Boomers will find the equipment extremely useful in helping to organise those important events in life.

Prizes to be despatched within approximately 28 days of publication. If you haven't received your prize after that time, please ask for **Helen Waller** on **0171 344 6400.**

The Highgrove Stationery set is just part of a range of Sonic products available from most retail stationers.

NEXT ISSUE

CYBERNIK'S BACK...



FREE SONIC ERASER!

SONIC!
PROJECT BRUTUS!

ECCO!
ENTERS THE VORTEX!

KNUCKLES AND TAILS!
AFRAID OF THE DARK?

VECTOR THE CROCODILE!
SNAPPY PIN-UP!

STC 63
ON SALE SAT, 14TH OCTOBER '95 £1.20

DATA STRIP

I'VE BEEN READING *STC* SINCE ...

ISSUE

MY FAVOURITE ...

FILM/VIDEO IS .....
.....

BAND/SINGER IS .....
.....

MY SEGA SYSTEM ...

TICK:-

GG ☐ MCD ☐ MD ☐
MM ☐ MS ☐ 32X ☐
SATURN ☐

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE .....
.....
.....
..... AS A COMIC STRIP IN *STC*.

THIS ISSUE'S MEGA HITS!

1ST CHOICE .....
2ND CHOICE .....
3RD CHOICE .....

YOUR RATING FOR ISSUE 62

%

Post to: Data Strip/Sonic The Comic, 25/31 Tavistock Place, London WC1H 9SU.